



# THE SP THEORY OF INTELLIGENCE

Dr Gerry Wolff  
[CognitionResearch.org](http://CognitionResearch.org)

# SUMMARY

- Information compression as a **unifying theme** in human intelligence, computing, and mathematics.
- Theory realised in **the SP computer model**.
- **Multiple alignment** as key concept.
- Simplification and integration of several aspects of perception, learning, and thinking.
- Potential benefits and applications.
- Proposed development of **high-parallel SP machine**.

# OVERVIEW

- Motivation and background.
- Key ideas.
- Benefits and applications.
- Development of a high-parallel SP machine.

# FRAGMENTATION IN COMPUTER SCIENCE



Computer science, including artificial intelligence, has become **fragmented** into a myriad of concepts and many specialisms.

A 'Copernican' revolution is needed!



# THE TURING MACHINE AS A UNIFYING THEORY?

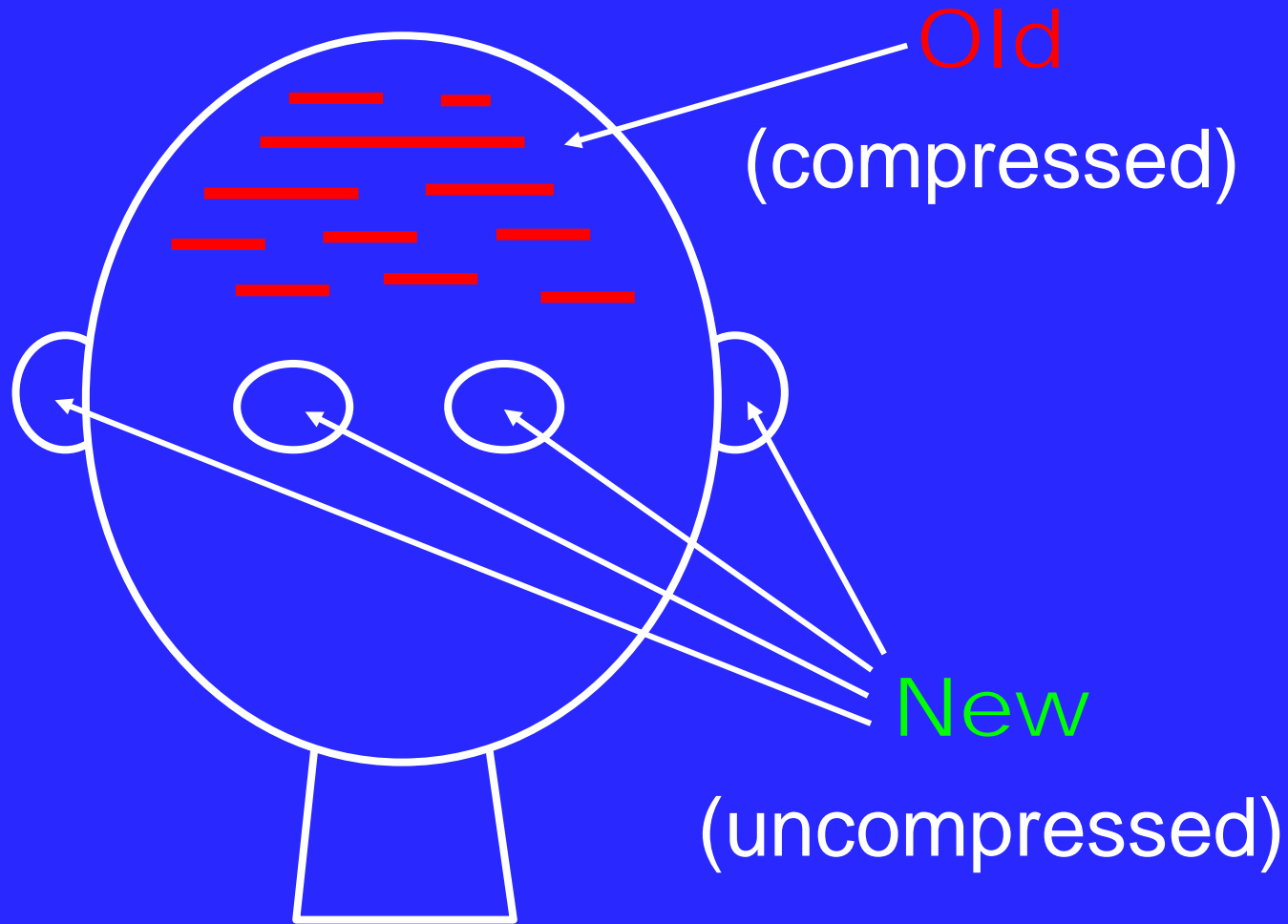
- Turing model brilliantly successful but does not solve the problem of **fragmentation** in artificial intelligence and mainstream computing.
- Alan Turing saw that computers might become intelligent (Turing, 1950), **but the Turing model, in itself, does not tell us how!**
- The SP theory aims to plug the gap.



# BACKGROUND

- Information compression in brains and nervous systems (Fred Attneave, Horace Barlow, and others).
- Models of language learning: compression of information via the matching and unification of patterns.
- Principles of minimum-length encoding (Solomonoff and others).
- Several observations point to the importance of information compression in computing, mathematics, and logic.

# OVERALL ORGANISATION OF THE SP SYSTEM



# ELEMENTS OF THE SP THEORY

- All knowledge expressed as **patterns**.
- All processing is done by **compression of information**.
- **Probabilities** may be calculated.
- '**Multiple alignment**' is a powerful central idea.
- The SP theory realised in the **SP70** computer model.
- Patterns may be realised in a modified version of Hebb's **cell assembly** concept.



# MULTIPLE ALIGNMENT: A CONCEPT BORROWED FROM BIOINFORMATICS

```
      G G A      G      C A G G G A G G A      T G      G      G G A
      | | |      |      | | | | | | | | |      | |      |      | | |
      G G | G      G C C C A G G G A G G A      | G G C G      G G A
      | | |      | | | | | | | | | | |      | |      |      | | |
A | G A C T G C C C A G G G | G G | G C T G      G A | G A
      | | |      | | | | | | | | |      | |      |      | | |
      G G A A      | A G G G A G G A      | A G      G      G G A
      | | |      | | | | | | | | |      | |      |      | | |
      G G C A      C A G G G A G G      C      G      G      G G A
```

# MULTIPLE ALIGNMENT IN THE SP THEORY

- The system aims to find multiple alignments that enable a **New** pattern to be encoded economically in terms of one or more **Old** patterns.
- Multiple alignment provides the key to:
  - **Versatility** in representing different kinds of knowledge.
  - **Versatility** in different kinds of processing in AI and mainstream computing.
- Some of that versatility can be seen in the three slides that follow. **These examples are output from the SP computer model.**



0		t w o		k i t t e n s		p l a y	0
1							1
2			< N Np < Nr		> s >		2
3	< D Dp 4 t w o >						3
4	< NP < D		> < N		> >		4
5						< Vr 1 p l a y >	5
6						< V Vp < Vr	> >
7	< S Num ; < NP						
8	Num PL ;		Np		Vp		> >

(a)



0		t o		k i t t e m s		p l a x y	0
1							1
2			< N Np < Nr		> s >		2
3	< D Dp 4 t w o >						3
4	< NP < D		> < N		> >		4
5						< Vr 1 p l a y >	5
6						< V Vp < Vr	> >
7	< S Num ; < NP						
8	Num PL ;		Np		Vp		> >

(b)



```

0          1          2          3          4
                                                T
                                                Tibs
                                                C ----- C
                                                cat
M ----- M
mammal
A ----- A
animal
head ----- head
carnassial-teeth
#head ----- #head
body ----- body
white-bib ----- white-bib
#body ----- #body
legs ----- legs
retractile-claws
#legs ----- #legs
eats ----- eats
breathes
has-senses
...
#A ----- #A
furry ----- furry
warm-blooded
...
#M ----- #M
purrs ----- purrs
...
#C ----- #C
tabby
...
#T

0          1          2          3          4

```





```

0          1          2          3          4          5          6
<species>
acris
<genus> -----<genus>
Ranunculus ----- Ranunculus
                                     <family> -----<family>
                                     Ranunculaceae ---- Ranunculaceae
                                     <order> -----<order>
                                     Ranunculales - Ranunculales
                                     <class> -----<class>
                                     Angiospermae - Angiospermae
                                     <phylum> -----<phylum>
                                     Plants ----- Plants
has_chlorophyll ----- has_chlorophyll
                                     photosynthesises
                                     <feeding>
                                     <structure> -----<structure>
<stem> -----<stem> -----<shoot>
hairy ----- hairy
</stem> -----</stem> -----</stem>
<leaves> -----<leaves>
compound
palmately_cut
</leaves> -----</leaves>
                                     <flowers> -----<flowers>
                                     <arrangement>
                                     regular
                                     all_parts_free
                                     </arrangement>
                                     <sepals> -----<sepals>
                                     not_reflexed
                                     </sepals> -----</sepals>
<petals> -----<petals> -----<petals> -----<petals>
                                     <number> -----<number>
                                     five
                                     </number> -----</number>
                                     <colour> -----<colour>
yellow ----- yellow
                                     </colour> -----</colour>
</petals> -----</petals> -----</petals> -----</petals>
                                     <hermaphrodite>
<stamens> -----<stamens>
numerous ----- numerous
</stamens> -----</stamens>
                                     <pistil>
                                     ovary
                                     style
                                     stigma
                                     </pistil>
                                     </hermaphrodite>
                                     </flowers> -----</flowers>
                                     </shoot>
                                     <root>
                                     </root>
                                     </structure> -----</structure>
<habitat> -----<habitat> -----<habitat>
meadows ----- meadows
</habitat> -----</habitat> -----</habitat>
<common_name> --<common_name>
Meadow
Buttercup
</common_name> -</common_name>
                                     <food_value> -----<food_value>
                                     poisonous
                                     </food_value> -----</food_value>
                                     </phylum> -----</phylum>
                                     </class> -----</class>
                                     </order> -----</order>
                                     </family> -----</family>
</genus> -----</genus>
</species>
0          1          2          3          4          5          6

```

# BENEFITS OF THE SP THEORY

- Conceptual **simplicity** combined with descriptive and explanatory **power** across several aspects of intelligence.
- **Simplification** of computing systems, including software.
- **Deeper insights** and **better solutions** in several areas of application.
- Seamless **integration** of structures and functions within and between different areas of application.



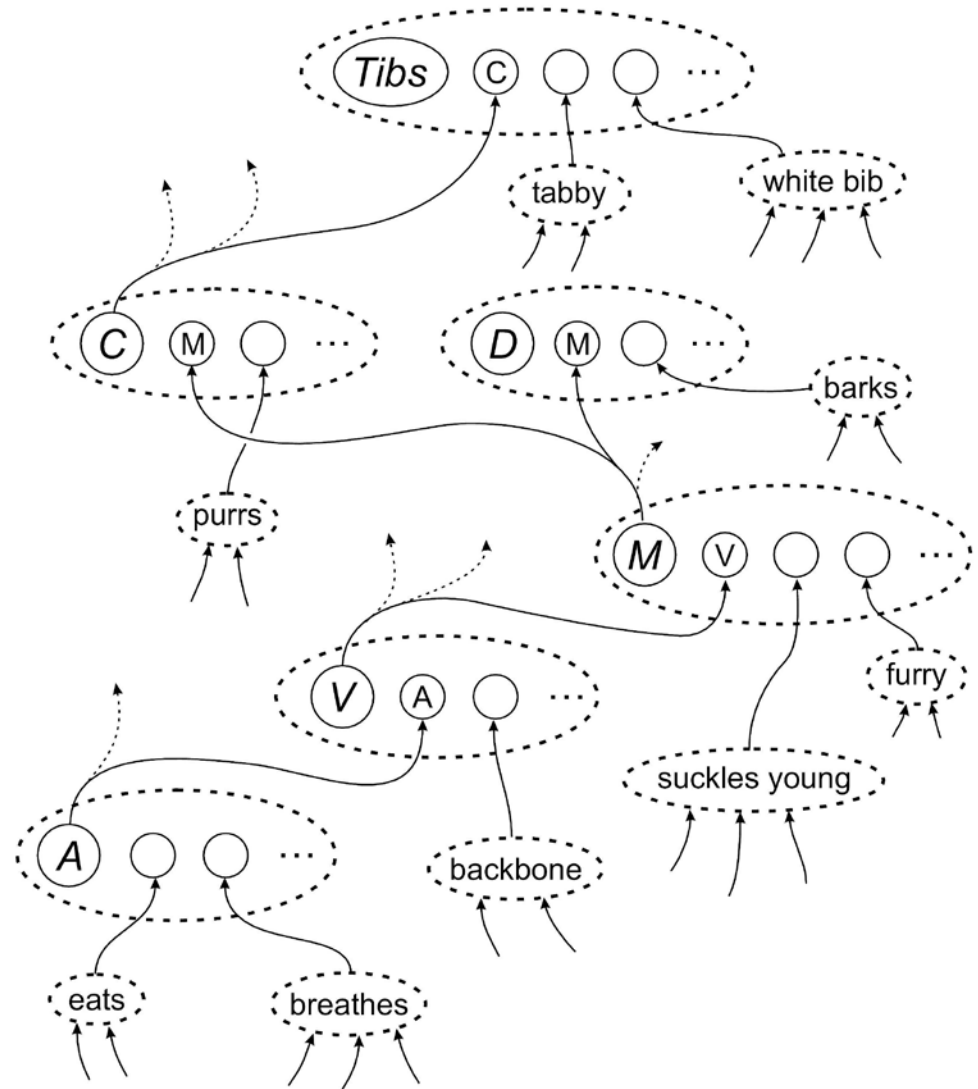
# DESCRIPTIVE AND EXPLANATORY POWER

- A new concept of 'computing'.
- Representation of knowledge.
- Natural language processing.
- Pattern recognition.
- Information storage and retrieval.
- Several kinds of reasoning.
- Unsupervised learning.
- Planning and problem solving.
- Information compression.
- Human perception and cognition.

SP patterns may be realised in an adapted version of Hebb's **cell assembly** concept.

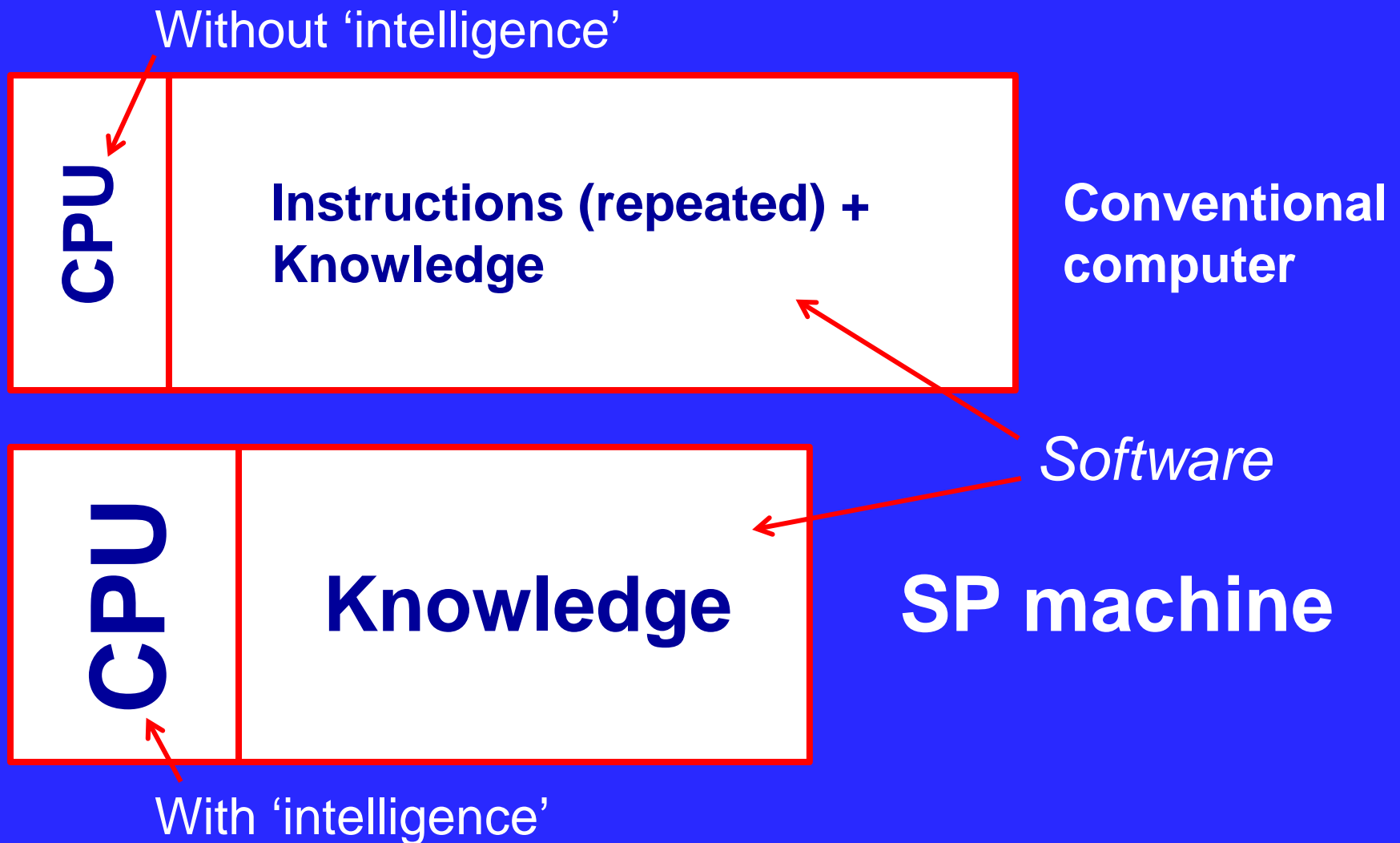
**Key:**

- 'C' = cat,
- 'D' = dog,
- 'M' = mammal,
- 'V' = vertebrate,
- 'A' = animal





# SIMPLIFICATION OF COMPUTING SYSTEMS



# DEEPER INSIGHTS AND BETTER SOLUTIONS IN SEVERAL AREAS OF APPLICATION

- Natural language processing.
- Autonomous robots.
- Pattern recognition and computer vision.
- Several kinds of reasoning.
- Big data.
- The semantic web.
- Economical transmission of data.
- Data fusion.
- Bioinformatics.
- And more.

# INTEGRATION

Probably the most important benefit is:

Seamless **integration** of structures and functions within and between different areas of application.

# PROPOSAL: THE DEVELOPMENT OF A HIGH-PARALLEL, WEB-BASED, SP MACHINE

- Based on the SP computer model.
- Built as a software virtual machine, with high-parallel search mechanisms.
- Existing high-performance computer as foundation for the SP machine.
- An open-source model, available, via the web, to the research community everywhere.
- A vehicle for experimentation and research.

# SP theory and SP computer model



High-parallel  
Web-based

**SP MACHINE**

Open-source  
Good user interface

Representation of knowledge

Natural language processing

Several kinds of reasoning

Planning & problem solving

Information compression

Unsupervised learning

Pattern recognition

Information retrieval

**MANY APPLICATIONS**



# FURTHER INFORMATION

- Book: *Unifying Computing and Cognition*,  
CognitionResearch.org.
- [www.cognitionresearch.org](http://www.cognitionresearch.org) .
- Information compression as a unifying theme in  
brains, computing, and mathematics:  
[bit.ly/13uGwoU](http://bit.ly/13uGwoU) .
- More examples: [bit.ly/XxS0Uh](http://bit.ly/XxS0Uh) .
- *Contact:* [jgw@cognitionresearch.org](mailto:jgw@cognitionresearch.org), +44 (0)  
1248 712962, +44 (0) 7746 290775.